5 principles of Shading

**Highlights:** They show how light hits an object.

**Shade area:** Is the place where the light can't hit

**Shadow:** Is the area on the ground that shows where the light is coming from

**Reflected Light:** Is the light that bounces off things, the ground, etc.

**Back Shading:** Is the dark area around the highlighted side of the form. It separates the two objects, creating a background or edge for the lighter side of the form or object.

